JV

Contact

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- 📄 j.mansurdesigns@gmail.com
- in <u>LinkedIn</u>
- Portfolio Website

Software

SolidWorks Indesign KeyShot Figma Blender Photoshop Procreate Midjourney Illustrator Vizcom

🔪 Skills

3D Modeling Rendering 3D Slicing/Printing Prototyping Surface Finishing Mold Making Digital Sketching UI/UX Sewing Biomimicry Design

Exploring

Animation Metal Working Video Editing Photography Arduino

🖹 Interests

Movies & TV Shows Product Breakdowns Product Unboxings Concept Art Emerging Technology

Jacob Mansur | Industrial Designer

My design journey is driven by a profound belief that impactful design arises from attention to detail and a user-centric approach. With a solid foundation in mechanical design, I ensure that my creations are not only visually compelling but also practical.

Education

BSD, Industrial Design Arizona State University Tempe, Arizona Minor in Sustainability Graduated 2024 GPA: 4.0

Awards: Design Excellence Award Winter 2021 & Winter 2022, IDSA Student Merit Award Nominee 2024

Experience

Luminosity Lab | IND Designer | June 2022 - May 2024 An interdisciplinary student-driven R&D lab, working alongside corporate partners to tackle intricate challenges and deliver innovative solutions.

Design Lead: Led a design team of 8, enhancing productivity through effective task delegation and streamlined hiring. Organized events and workshops, fostering an inclusive and mentoring environment, which boosted team collaboration and growth.

MedAire: Redesigned luxury aircraft medkits, enhancing UI/UX and incorporating sustainable materials. The product reduced refurbishment time and ensured a consistent, reliable experience during emergencies.

AXON: Developed security-centric MVPs by 3D modeling, optimizing topology, and applying surface finishes. Significantly reduced the weight of prototypes while achieving a professional, industry-standard appearance.

Illuminate Challenge: Created a website mockup to streamline registration and clarify requirements for a high school competition in Arizona, and provided workshops with industry-standard and alternative software.

Personal Projects

LED Light Bar: Designed and created a desktop accessory using LEDs and 3D printing, offering an interactive experience with light and sound.

Prop Making: 3D modeled, printed, and finished pop culture props from movies, TV shows, and video games.

Phone Case: Scanned and modified concept art from How to Train Your Dragon, creating mockups and sending out design for manufacturing.